

FIXVISION.



DATA CENTER

VIRTUAL REALITY EXPERIENCE

MANUAL



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Introduction.

Welcome to our interactive 3D tour through a European data center.

In a world where every click, swipe, and digital moment counts, data centers form the backbone of our modern society. These technological cathedrals, filled with servers and endless rows of data storage equipment, are crucial for everything we do online; from streaming our favorite series to securing national security data. Data centers ensure that websites load quickly, that our data is secure, and that businesses can operate continuously around the world.

The importance of well-trained professionals cannot be overstated.

Data centers require not only IT knowledge but also skills in network management, cybersecurity, and physical infrastructure. They are the heroes behind the scenes who ensure that data is not only available and accessible but also protected from cyberattacks and data breaches. Every second of the day, they work on managing and optimizing these complex systems to ensure that our digital lives continue to run smoothly.

An exclusive behind-the-scenes look.

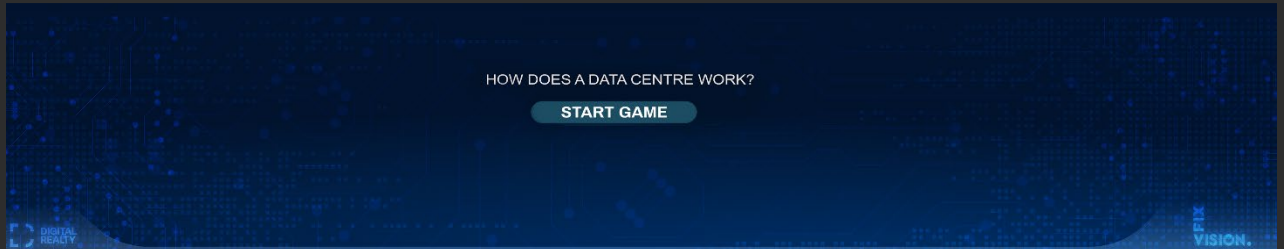
In this 3D experience & training, a team of professionals gives you a unique glimpse into the complex world of data storage and management. Enjoy an exclusive behind-the-scenes look, interactive explanations from industry experts, and challenging games at the end of the tour to test your knowledge and skills.

Best of luck!

Tour.

- **Welcome screen**

This is where you start.



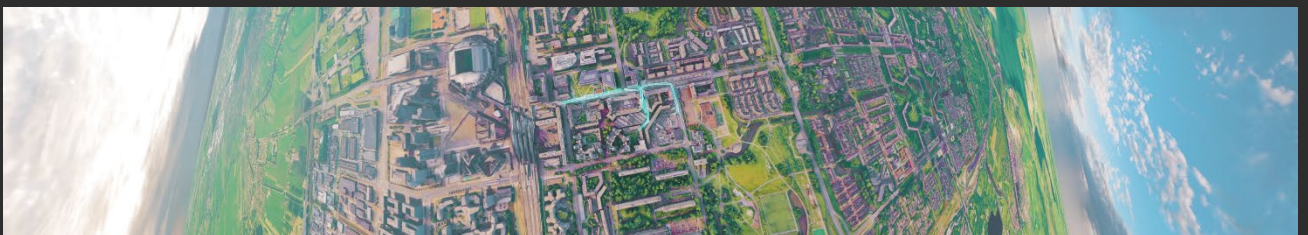
- **Introduction – The influencer kicks off**

An influencer takes a photo and uploads it to the cloud.



- **Following a data stream to the data center**

In this flashy film, we follow a data stream through the city to the data center.



- **Connect quiz**

In this game, link the years to the wireless connections.



- **The system administrator speaks**

Here, the system administrator talks more about his work in the data center.



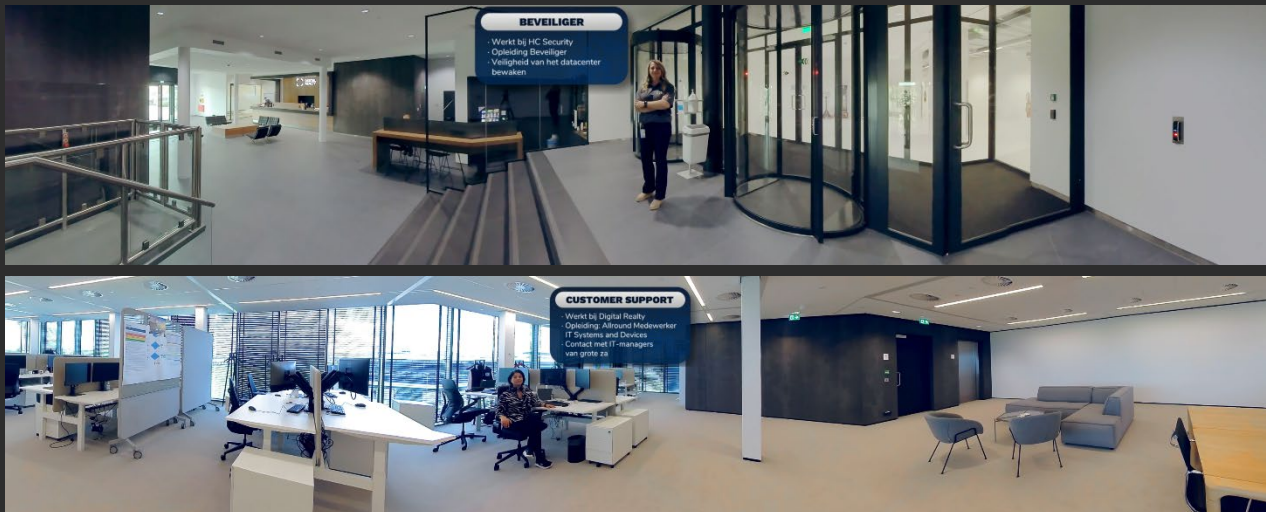
- **Photo quizzes about ICT, system administration, and data analysis**

Here, three quizzes need to be solved where photos play a central role; 'choose the photos that belong to ...!'. If all the questions are answered correctly, you proceed.



- **The security guard, customer support, and service engineer**

Here, a security guard, a customer support employee, and a service engineer talk more about their daily tasks.



- **A or B questions about ICT and electrical engineering**

Three questions are asked about ICT and electrical engineering. Make a choice between A or B. If the questions are answered correctly, you proceed.



- **The facilities engineer speaks**

Here, a facilities engineer talks more about his tasks in the data center.



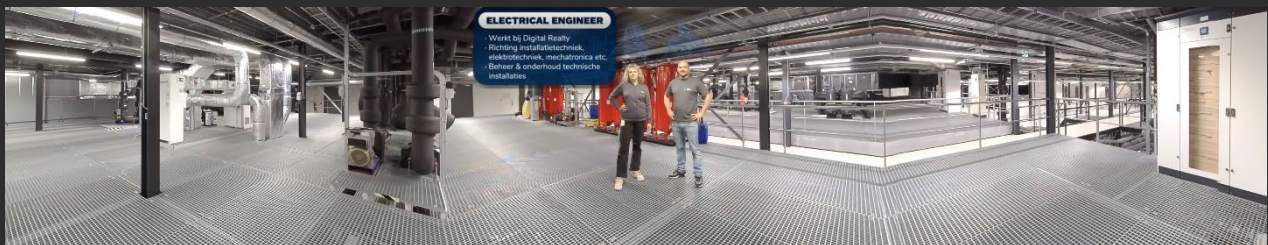
- **A,B,C or D questions**

Three A, B, C, or D questions are asked about the work of a facilities engineer to test your knowledge. If all the questions are answered correctly, you proceed.



- **The electrical engineer speaks**

Here, an electrical engineer talks more about his tasks in the data center.



- **A,B,C or D question**

An A, B, C, or D question is asked about backup power supply. If the question is answered correctly, you proceed.



- **The service designer speaks**

Here, a service designer talks more about his tasks in the data center.



Games.

- Ticket game

Welcome to the challenge of setting up server racks!

In this game, you're tasked with filling server racks based on incoming 'tickets'. Each ticket contains a list of required components and a deadline for when the rack must be filled and ready for shipment.

Keep an eye on the clock!

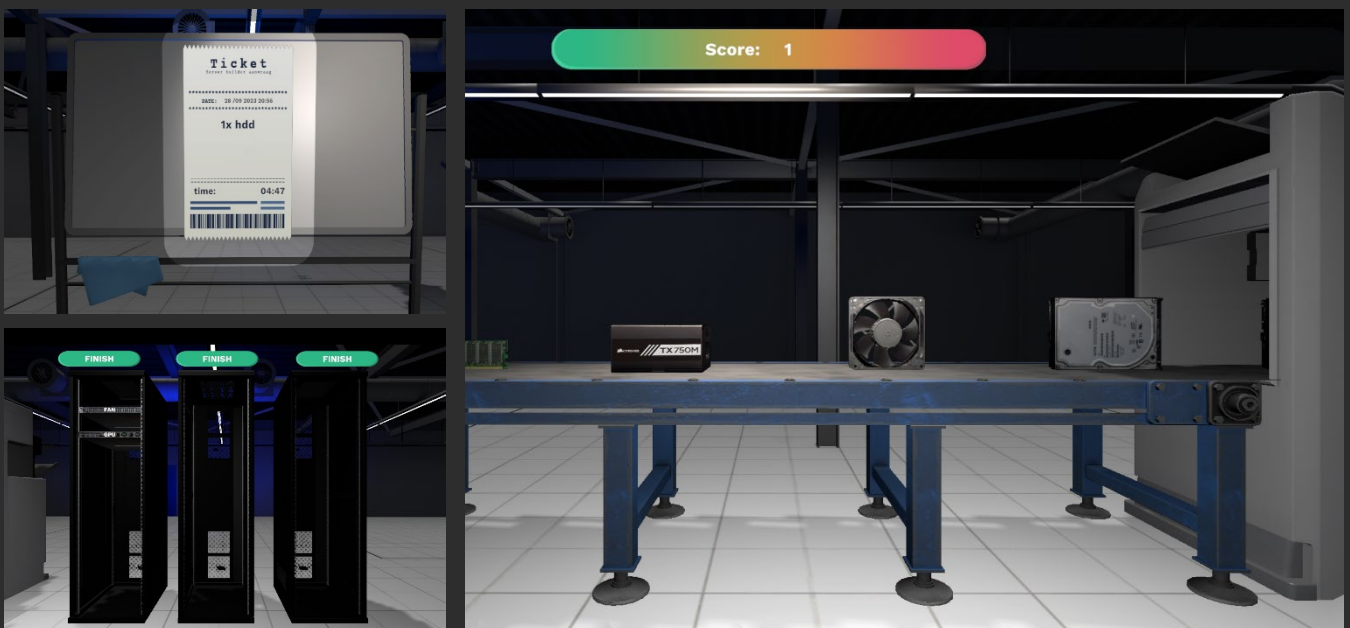
Als de tijd op is, verdwijnt het ticket en krijg je strafpunten.

If time runs out, the ticket disappears, and you'll receive penalty points. The components arrive in random order on a conveyor belt and will also disappear. As a player, you can pick up one component from the belt at a time. Choosing a different component while already holding one will cause the current component to disappear.

To mount a component in a server rack, simply select it by touching it. Once your server rack is complete, click 'finish'.

If the contents of the rack exactly match the requirements of the ticket, you score points.

Good luck!



- **Server Game**

Welcome to the challenge of setting up a server room with pre-assembled server blocks!

The objective of this game is to place all server blocks fittingly in the space.

These blocks are associated with three different companies, each visible in a separate list to the left of the server room. Each company has its own color.



Important rules of the game:

1. Server Segregation :

Servers from different companies must not touch each other, visually supported by colored areas around each server block.

2. Data Point Connections:

Three data points are installed in the server room, each assigned to a specific company. You can identify the company by its color. Every server rack must be directly or indirectly connected to the correct data point.

3. Accessibility:

A path runs through the entire space, marked by green (accessible) and red (blocked) lines. Ensure all servers remain accessible via this path.



How to place a server?

- First, select a server from the list of the respective company.
- Tap on the spot in the space where you want to place the server.
- Use the 'Rotate' button to orient the server correctly and adjust its position with the left/right/up/down buttons for precision.
- Satisfied with the placement? Press 'Place' to confirm.
- To move an already placed server, tap on the server in the space and repeat the placement process.

Good luck!



General Information.

For more information about Immersive Training and experiences for Immersive Rooms and VR glasses, visit:

www.fixvision.nl/manuals

- **Updates**

Fixvision periodically updates manuals. For the most recent version of the manual, please visit:

www.fixvision.nl/manuals

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